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The LIGHT PLAYGROUND transforms your venue into an experimental and adventure space for children!

In the LIGHT PLAYGROUND, children let their imagination run wild, while creating and discovering the magic of film.

The programme is recommended for 3 to 8-year-olds, but slightly younger or older children are also welcome to explore the playground.

It all starts in the exhibition cinema, where they are treated to short silent films from the early days of cinema, award-winning animated films and poetic documentaries, all on the large screen. Extraordinary films that children rarely come across in their daily lives. After this introduction, experimentation begins. Children play together and explore the basics of the medium film in a playground filled with interactive installations, developed by the Dutch artists' collective Taartrovers.

How do pictures come into motion? How can music and sound change the perception of these images? What do light and shadow have to do with film? How does projection work? What is the function of set design, props and costumes?

Children wander around the playground and are free to play with anything that catches their eyes, ears and all their other senses. At the end of the visit, they return to the cinema to see the action on the screen in a new light.

Installations

This is an overview of the installations that make up the LIGHT PLAYGROUND. The final type and number of installations can be decided with respect to the venue's wishes and the available space. Taartrovers may also develop new installations that can be added to the playground. The installations are designed especially for 3 to 8-year-olds, but slightly younger or older children are also welcome to explore the exhibition, together with their parents, educators and guardians. Trained staff, the light players, familiarize all visitors with the installations, gently guiding them in their own exploration and offering help if required.

Exhibition Cinema

Enjoy the introduction to the world of film through specially curated short film programmes.



Sound House

Experiment with daily sounds and moving images.



Picture Frames

Draw pictures and tell stories inspired by music.





Shadow Stories

Cast shadows on a canvas and experience what mirrors can do with images.



Light Lab

Become an artist, experiment with vivid colours, sand, light and projection.



Play Studio

What do you see within the frame? Explore the film set and create your own stories.



Play with wooden cars, blocks and animals and set them in motion in your stop motion film.



Thaumatrope

What did film look like before it was invented? Make a thaumatrope and create magic!



Threads & Buttons

Move the buttons, weave the threads and feel images arise.



Exhibition Cinema





Children are welcomed to the exhibition in a real cinema room - for some of them the very first time they see film on the big screen. They take a seat, get comfortable and ready to be introduced to the world of film. The screening features curated short film programmes, selected especially for this young audience. The films are sourced from around the world, ranging from new to very old, from animation to live action and from fiction to documentary. Visitors return to the Exhibition Cinema after exploring the Light Playground, to see the films once more in a new light, taking along all they have experienced and learned through play.



Sound House

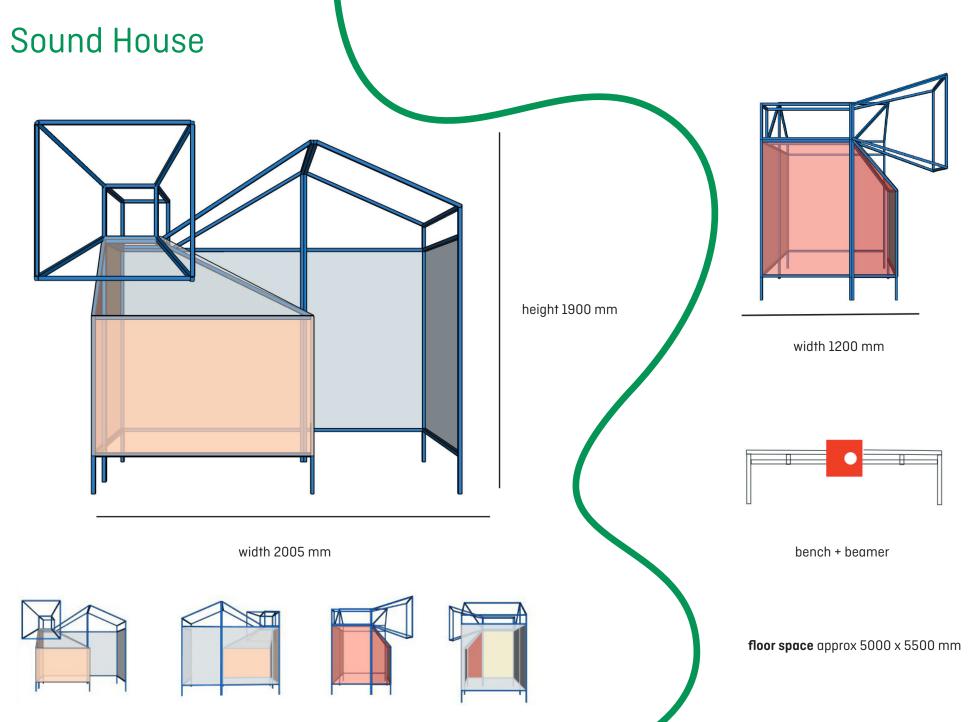


In the Sound House, children explore the link between moving images and sound. Using simple kitchen tools and musical instruments, they create a live soundtrack for a silent film that is projected directly onto the wall. Children can play their hearts out or simply take a seat and watch the film with a live audio performance.









Picture Frames

While listening to music, children are invited to translate the stories, feelings and images the sounds evoke, into colourful drawings on the screens.

As these screens are transparent, children can include the drawings from the other side in their artwork, the background shining through, or even the person on the other side.

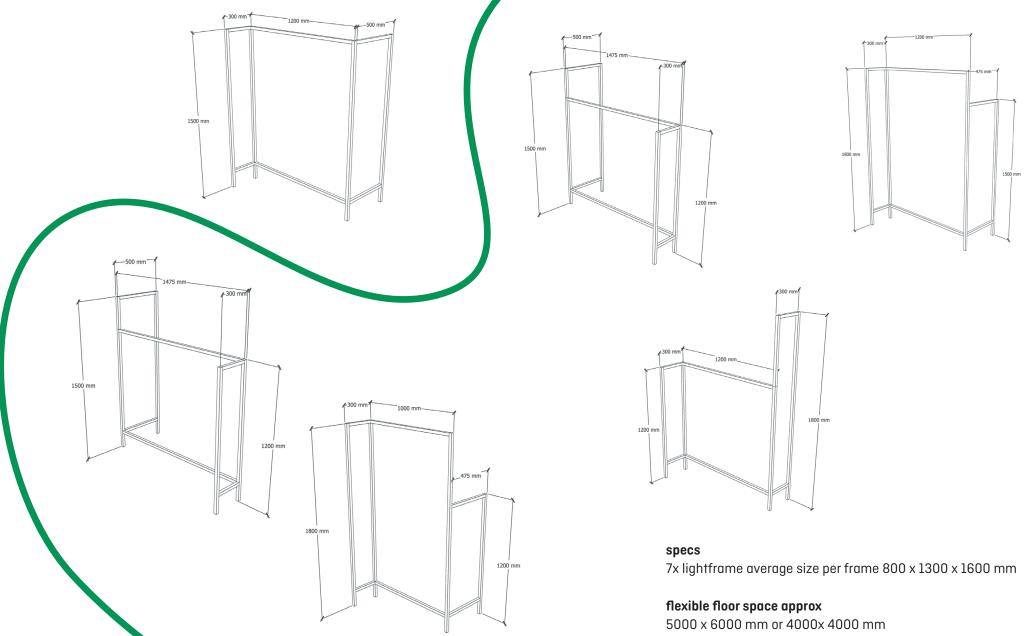








Picture Frames

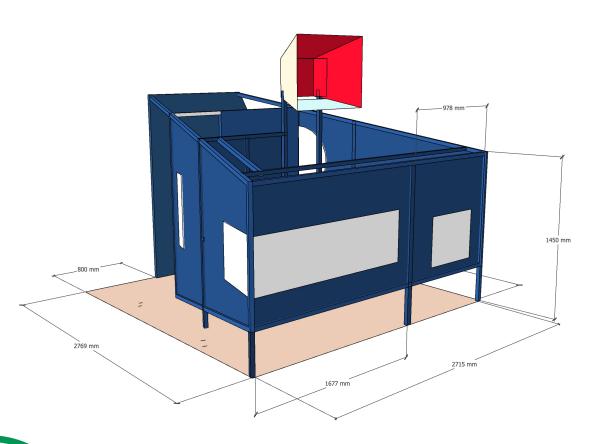


Shadow Stories





How do colours play with shadows? Can shapes tell stories? How do letters paint pictures? In Shadow Stories, children create images with letters, transform their fingers into spooky or sweet shadow shapes, and tell stories using colourful tangram pieces. But that is not all. Delving further into the Shadow House, children wonder about the mirroring of images in small kaleidoscopic boxes.



Light Lab

In the Light Lab, children become laborant and artist in one, experimenting with colour, light, sand and projection. They discover how colourful liquids play together, and what it looks like when they are projected on the screen. The children can create their own vivid colours or sandy lines. In the Light Lab, they make up the rules. This versatile installation leaves plenty of space for creative minds.



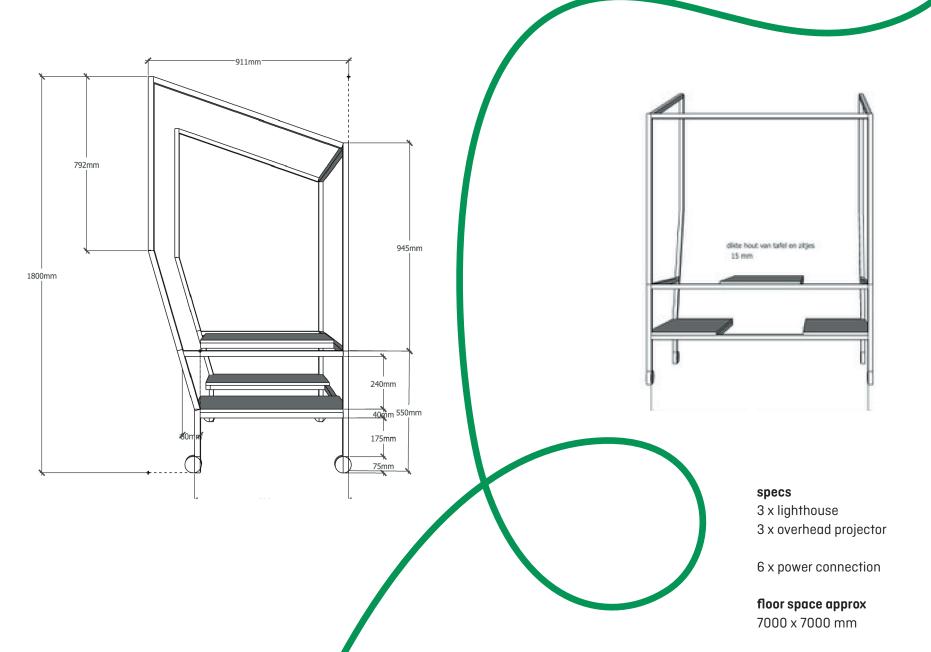








Light Lab



Play Studio

through the camera? Our play studio has all the aspects of a real film set:
a camera, costumes, props, angles and spotlight. Children walk into the frame
and play film. Are you the director, props master or costume designer? Or are you
starring in the spotlights? Maybe you'd rather sit behind the camera? In the Play
Studio, children can explore all different roles.

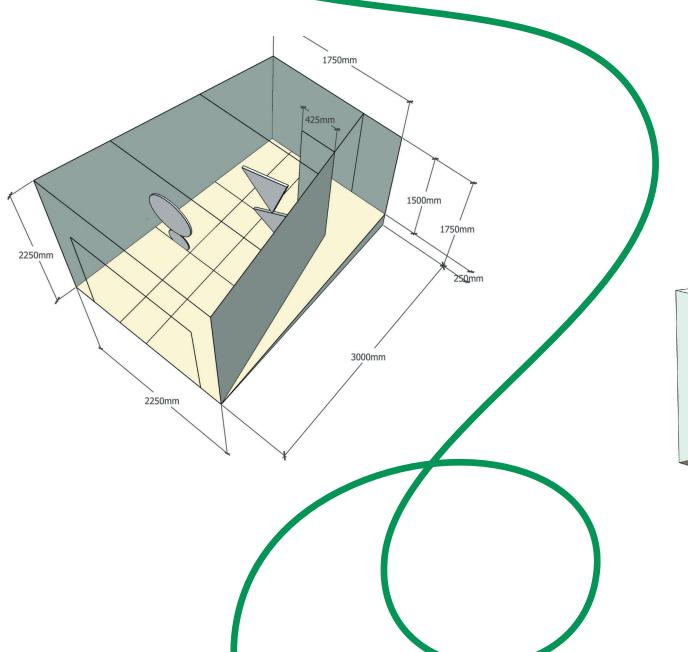
What does the world look like in a frame? And what do you see when you look

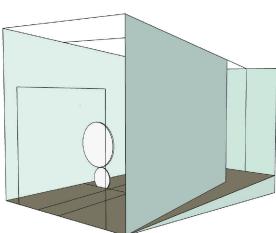












floor space approx 5000 x 7000 mm

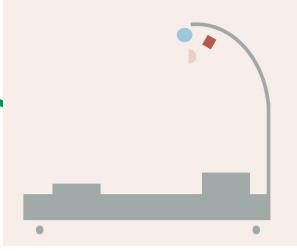
Moving Pictures

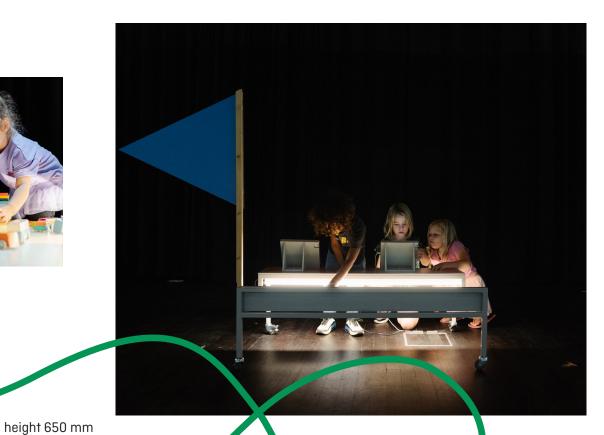
Play with wooden blocks, cars and animals and let them move in your first stop motion film. Create a story frame-by-frame in our Stop Motion Studio. While playing, children learn how animation works. The technique is intuitive, it uses natural, basic materials, and results in the most creative, witty and often surprising short films.





height 450 mm





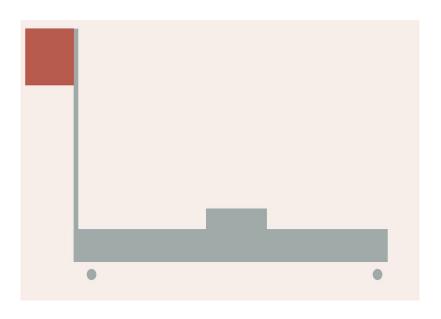
width 450 mm

Thaumatrope





What did film look like before it was invented? Can you create moving images using just paper, glue and pencils? In this installation, children are introduced to one of the earliest forms of film: the thaumatrope. Children draw, glue and let their creations spin, bringing them to life before their eyes. A fish jumping out of a bowl, a sun giving a wink... what will you create?





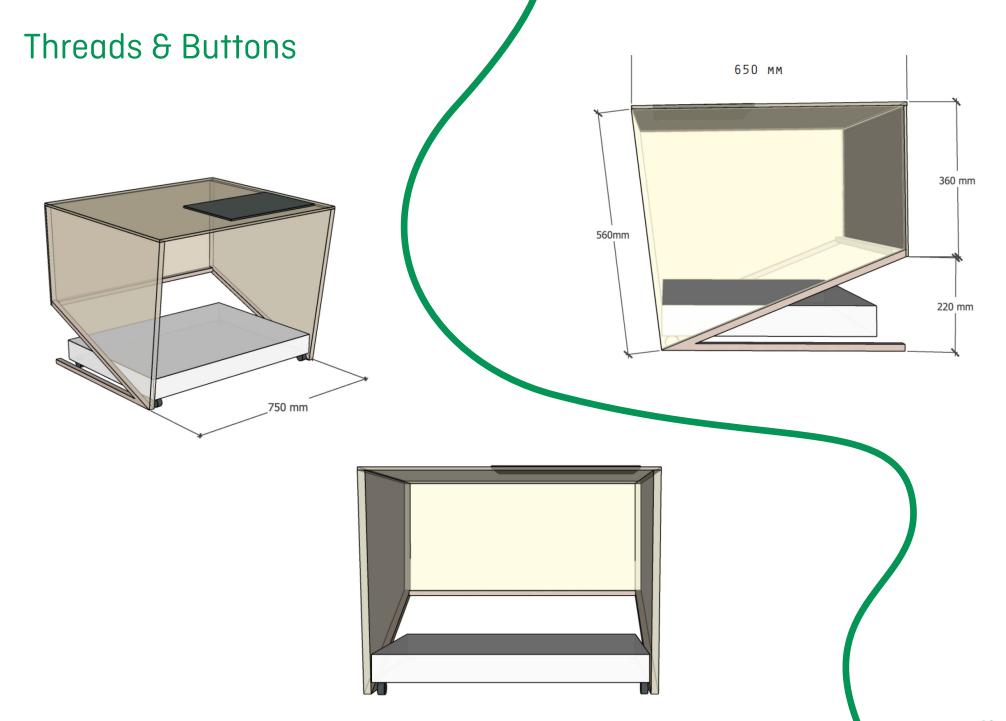
Threads & Buttons

Can you create lines and images by feeling and touching? Stitch the threads in curling lines into colourful two-sided landscapes. Touch the buttons in all shapes and sizes, move them around and create artworks. If you feel like recording, you can use the camera above to collage and transform it into moving images.









Film programmes in the exhibition cinema at DFF in Frankfurt



Travelling Through Brush and Ink Annlin Chao, Pu Chen Taiwan 2017



Fadenspiele 2 Ute Aurand, Detel Aurand Germany 2003



Danse Serpentine Cinématographe Lumière France 1897



Retouches
Georges Schwizgebel
Canada, Switzerland 2008



Virtuos Virtuell Thomas Stellmach Germany 2013



BirdcallsMalcolm Sutherland,
Canada 2006



Jazz Orgie Irina Rubina Germany 2015



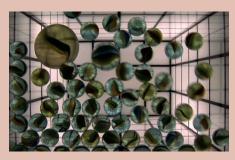
Eine kleine Dickmadam Alla Churikova Germany 2015



Trammivasikas Kaarel Kurismaa Estonia 1983



78 R.P.M. Georges Schwizgebel Switzerland 2008



Sally Luna Maurer and Roel Wouters Netherlands 2005



Tér István Szábo Hungary 1971



The strange behavior of a wheel Unknown Italy 1908



A Colour Box Len Lye England 1935

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Paris Recyclers Recycler-Workshop France 2013



Démolition d'un mur Cinématographe Lumière France 1896





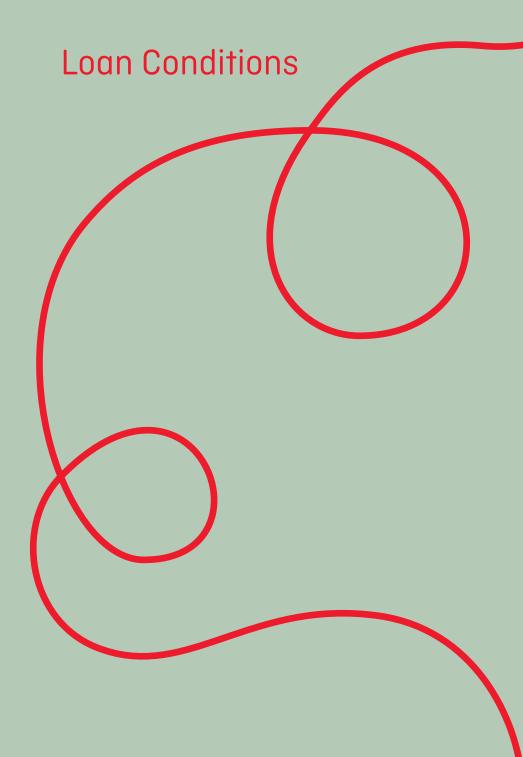
Dingen Femke Schaap Netherlands 2005



What Light Sarah Wickens England 2009



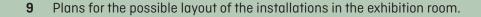
Rainbow Dance Len Lye England 1936



What will be provided to the organizer

LIGHT PLAYGROUND (LPG) consists of the following material and conceptual components and services, which Taartrovers (TR, Amsterdam) and DFF – Deutsches Filminstitut & Filmmuseum (DFF, Frankfurt am Main) can offer to other organizers:

- Interactive playground installations, all conceptualized, constructed and owned by the Taartrovers. These installations must be borrowed from Amsterdam and returned there at the end of the exhibition. The loan period should not exceed 4 months.
- A monthly changing film programme for the exhibition cinema, a total of around 15 short film titles (see above). The films will be made available by the DFF as video files, without screening rights and without technical equipment (projector).
- Concept for an accompanying film programme, for presentation in an extra cinema outside the exhibition, aiming at kids and adults.
- The organizer must clarify the film screening rights themselves; fees may apply. The relevant contacts will be provided by the DFF for this purpose.
- 5 All texts for programme and advertising media of the LPG, for adaptation and further use by the organizer.
- **6** Established key visual of the LPG, for posters and other advertising media. Key visuals must be updated for the organizer. Graphic design and editing must be carried out by TR.
- Advise on the spatial planning and distribution of the installations in the organizer's exhibition space.
- **8** Graphic files for the design of the exhibition walls (introduction text and graphics, colorful geometric shapes).



- 10 A written manual and advice on the technical set-up and operation of the installations. An in-person training of the team on the pedagogical, playful and practical approach of the LIGHT PLAYGROUND.
- 11 Advice on the LPG's didactical concept, and in the organization of staff deployment on the LPG.
- 12 Advice on additional event formats in the context of the exhibition.

What the organizer must provide

- 1 A functional exhibition venue, ideally belonging to an established institution, with a suitable programme and given outreach to local communities and target groups.
- **2** Recommended room size: approx. 300 to 500 square meters.
- **3** A project team and a sufficient project budget (calculation details upon request).
- 4 Marketing and advertising activities.
- **5** Educational staff to supervise the exhibition and its visitors.
- 6 DFF and TR request a loan fee, details are subject to discussion.

DFF - GERMAN FILM INSTITUTE & FILM MUSEUM

The DFF – Deutsches Filminstitut & Filmmuseum is a leading international film heritage organization. It preserves and shares film culture with a worldwide public, uniquely combining museum, cinema, archives and collections, festivals, digital platforms, research and digitization projects and numerous educational programs. Based in the city of Frankfurt, Germany, DFF actively works toward intercultural understanding, cultivating connections to institutions and initiatives in the film arts and sciences around the world. It links the history, materiality and meaning of film to the digital future. Since 1984, the DFF has presented more than 160 exhibitions on all possible aspects of film history, many of which have also travelled to other museums.

TAARTROVERS

Taartrovers is a Dutch foundation that organizes film education projects for young children. Their installations allow children to discover the power of their imagination in a playful way. They explore with all their senses how images are created, play with them and make them their own. Taartrovers encourages children to give shape to their feelings, images and stories.

The artists' collective develops teaching materials and installations for young children, tours theatres, community centers, museums and schools and offers lectures and workshops on early childhood education.

Contact

DFF – German Film Institute & Film Museum Schaumainkai 41, 60596 Frankfurt am Main Tim Heptner, Exhibition Manager; heptner@dff.film

Contact

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www.dff.film

DEUTSCHES FILMINSTITUT FILMMUSEUM

